

# TRANSPARENT PROJECT BUDGET & SCENARIOS

Indicative Cost Allocation & Scenario Modeling | Baiyue Project

## 1. Indicative Budget Allocation Ratio

All project expenditures adhere to a strict 40/30/15/15 ratio designed to maximize direct community and artistic impact while maintaining open public access.

| Category                | Share | Description                                                                |
|-------------------------|-------|----------------------------------------------------------------------------|
| Fieldwork & Artisans    | 40%   | Direct compensation to traditional instrumentalists and archival fieldwork |
| Creative Production     | 30%   | Acoustic mastering, 3D visual reconstruction, and studio engineering       |
| Translation & Archiving | 15%   | Multilingual academic translation (EN/FR/ZH) and open repository curation  |
| Public Education        | 15%   | Free school toolkits, web hosting, and open community dissemination        |

## 2. Detailed Line-Item Breakdown (Scenario: £10,000 Bilateral Grant)

| Line Item                           | Cost (£) | Justification                                                |
|-------------------------------------|----------|--------------------------------------------------------------|
| Artist Stipends (5 Folk Masters)    | £2,500   | 5 master recording days and oral history interviews in Hanoi |
| Field Recording & Acoustic Engineer | £1,500   | On-location sound capture and studio mix                     |
| UK Sound Collaborator & Co-Composer | £2,000   | Joint orchestral arrangement and transatlantic mixing        |
| Translation & Documentation         | £1,500   | Bilingual publication of exhibition booklet and liner notes  |
| Exhibition Tech & Prototype Hosting | £1,500   | Digital listening room web architecture and spatial audio    |
| Community Outreach & Public Panel   | £1,000   | Hybrid London/Hanoi artist talk and educational workshop     |
| Total Project Budget                | £10,000  | Fully balanced expenditure model                             |